

Framer X Essentials



Online Course

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Framer X Essentials

Course Modules

1. Introduction

- Build creative interactions with Framer X
- What you should know

2. Framer X Overview

- What is Framer X?
- Install Framer X
- Install Visual Studio Code
- Overview of the user interface and sections

3. Design with Framer X

- Introduction to layout tools
- Your first component
- Introduction to stacks
- Properties in depth
- Introduction to the drawing tools
- Introduction to preview options



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4. Build Interactions with Framer X

- Overview of the interactive tools
- Introduction to the transitions
- Introduction to the Scroll tool
- Introduction to the Page tool

5. Create Simple Components

- Introduction to a component
- Explore the store
- Add components from the store

6. Create Complex Components

- Your first component from code
- What are React and Typescript?
- Component code in depth
- Add more props to component
- Style your component in code

7. Advanced Features in Framer X

- Introduction to overrides
- Implement overrides
- Publish your component to the store
- Export your prototype

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The efficiency of online learning in terms of time management, flexibility, and the ability to access resources anytime, anywhere can be compelling.



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